Angela Wang

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EDUCATION

University of Texas at Dallas (UTD)   **3.84/4.0**
Bachelor of Arts in Arts, Technologies, and Emerging Communications   Expected Graduation May 2024
2021 Spring Dean's List

PROJECTS

Dialexa EDU
UX Designer   Mar 2023 - Apr 2023
- Worked with a multi-disciplinary team of 12 students to develop an original app with industry mentors.
- Designated designer for establishing logo and branding for our team's real estate app.
- Utilized Figma to create wireframes, mockups, and high-fidelity prototypes for 15+ screens.

WeHack (UTD)
UX Designer   Apr 2022
- Placed 2nd out of 25 contestants in the WeHack General Challenge.
- Led my team in creating app content and designed paper prototypes for user testing.
- Created user personas, mockups, and high-resolution wireframes for 12+ screens through Figma all within a 24-hour time frame.

AIGA Spring Design-a-Thon
UX and Graphic Designer   Apr 2022
- Led a team of four designers to create a website for AIGA's Comet Gala design challenge.
- Utilized Figma to create 8 screens of high-res wireframes for a working website prototype.
- Created mockups and established branding for the website.

WORK EXPERIENCE

Designer
The Jonsson School of Electrical and Computer Engineering (ECE)   July 2023 - Present
- Redesigned brand image for the school.
- Created official logo and branding for ECE's first research day event.
- Head designer and researcher in redesigning the official school website.

Designer, Officer
HackUTD   Jun 2022 - Apr 2023
- Designed the Ninth iteration of HackUTD T-shirts which our sponsor, Toyota, recognized.
- Designed over 15 flyers and posters with Figma for postcards and Hackathon marketing.
- Assisted in the organization of Texas' largest Hackathon.

Designer, Officer
The User Experience (UX) Club   Aug 2021 - May 2022
- Made 25+ flyers for Designing for a Changing World UX Conference (March 2022) within two months.
- Created backdrop and decorations for the annual UXperience Conference.
- Led and organized a workshop on the basics of prototyping in Figma.

TECHNICAL SKILLS

UI/UX: User research, paper/digital wireframing, prototyping
Graphic Design: Branding, logo design, typography
Tools: Figma, Adobe Illustrator, Adobe Photoshop